

The Geometry of General Relativity

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Harry S. Kieval Lecture

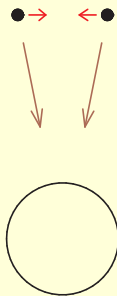
21 May 2025



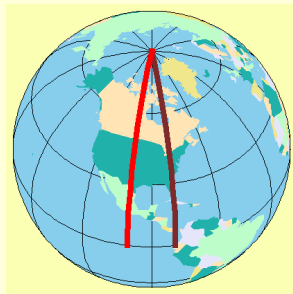
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Which Geometry?

	$s = 0$	$s = 1$
flat	Euclidean	Minkowskian (SR)
curved	Riemannian	Lorentzian (GR)



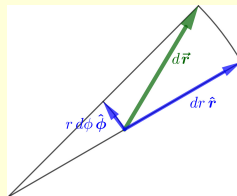
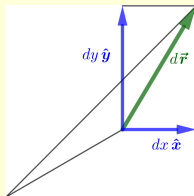
Tidal forces!



Need calculus to describe
curvature!

Vector Calculus in a Nutshell

Vector calculus is about one coherent concept:
Infinitesimal Displacement



$$d\vec{r} = dx \hat{x} + dy \hat{y} = dr \hat{r} + r d\phi \hat{\phi}$$

$$ds = |d\vec{r}|$$

$$d\vec{A} = d\vec{r}_1 \times d\vec{r}_2$$

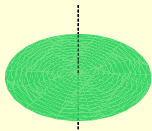
$$dA = |d\vec{r}_1 \times d\vec{r}_2|$$

$$dV = (d\vec{r}_1 \times d\vec{r}_2) \cdot d\vec{r}_3$$

$$df = \vec{\nabla} f \cdot d\vec{r}$$

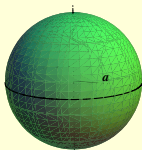
Line Elements

$$ds^2 = d\vec{r} \cdot d\vec{r}$$



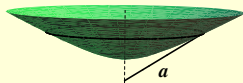
$$dr^2 + r^2 d\phi^2$$

plane



$$d\theta^2 + \sin^2 \theta d\phi^2$$

sphere



$$d\beta^2 + \sinh^2 \beta d\phi^2$$

hyperboloid

Euclidean Geometry: $ds^2 = dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2)$

Special Relativity: $ds^2 = -dt^2 + dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2)$

Black Hole: $ds^2 = -\left(1 - \frac{2m}{r}\right) dt^2 + \frac{dr^2}{1 - \frac{2m}{r}} + r^2 (d\theta^2 + \sin^2 \theta d\phi^2)$

Cosmology: $ds^2 = -dt^2 + a(t)^2 \left(\frac{dr^2}{1 - kr^2} + r^2 (d\theta^2 + \sin^2 \theta d\phi^2) \right)$

Differential Forms in a Nutshell ($\mathbb{R}^3$)

Differential forms are integrands: ($*^2 = 1$)

$$f = f \quad (0\text{-form})$$

$$F = \vec{F} \cdot d\vec{r} \quad (1\text{-form})$$

$$*F = \vec{F} \cdot d\vec{A} \quad (2\text{-form})$$

$$*f = f dV \quad (3\text{-form})$$

Products:

$$F \wedge G = \vec{F} \times \vec{G} \cdot d\vec{A}$$

$$F \wedge *G = \vec{F} \cdot \vec{G} dV$$

Exterior derivative: ($d^2 = 0$)

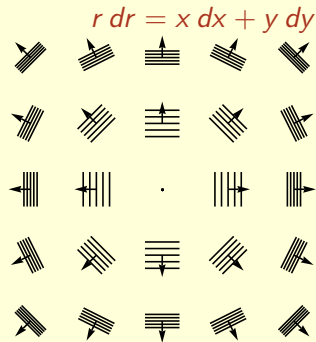
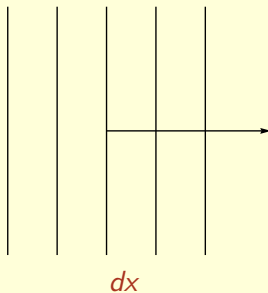
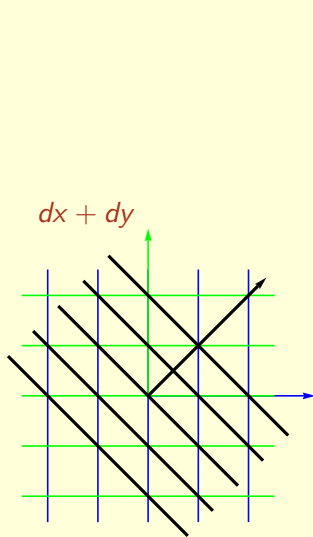
$$df = \vec{\nabla} f \cdot d\vec{r}$$

$$dF = \vec{\nabla} \times \vec{F} \cdot d\vec{A}$$

$$d*F = \vec{\nabla} \cdot \vec{F} dV$$

$$d*f = 0$$

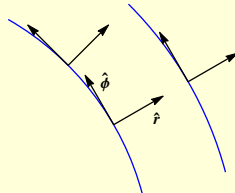
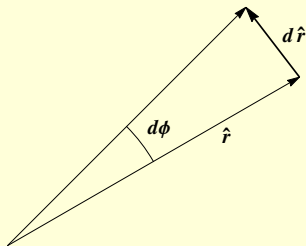
The Geometry of Differential Forms



Derivatives of Vectors

Rectangular basis vectors are constant: $d\hat{x} = 0$, $d\hat{y} = 0$

What about polar basis vectors?



$$d\hat{r} = d\phi \hat{\phi}$$

$$d\hat{\phi} = -d\phi \hat{r}$$

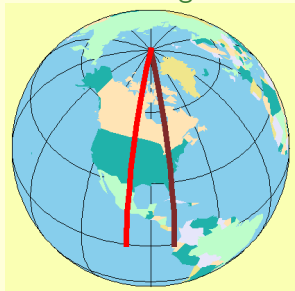
Geodesics are curves that are as straight as possible.

Flat space (Euclidean or Minkowskian):

Geodesics are straight lines.

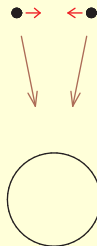
Sphere:

Geodesics are great circles.



General Relativity:

Freely falling objects
move along geodesics.
(future-pointing, timelike)



Geodesic Equation

Orthonormal basis:

$$d\vec{r} = \sigma^i \hat{e}_i$$

Connection:

$$d\hat{e}_j = \omega^i_j \hat{e}_i$$

$$d^2\vec{r} = 0 \implies d\sigma^i + \omega^i_j \wedge \sigma^j = 0$$

$$d(\vec{u} \cdot \vec{w}) = d\vec{u} \cdot \vec{w} + \vec{u} \cdot d\vec{w} \implies \omega_{ij} + \omega_{ji} = 0$$

Geodesics:

$$\vec{v} d\lambda = d\vec{r} \quad (\vec{v} = \dot{\vec{r}})$$

$$d\vec{v} = 0 \quad (\dot{\vec{v}} = 0)$$

Curvature:

$$d^2\hat{e}_j = \Omega^i_j \hat{e}_i \implies \Omega^i_j = d\omega^i_j + \omega^i_k \wedge \omega^k_j$$

Einstein's Equation

Curvature: $d^2\hat{e}_j = \Omega^i_j\hat{e}_i \implies \Omega^i_j = d\omega^i_j + \omega^i_k \wedge \omega^k_j$

Einstein tensor: $\gamma^i = -\frac{1}{2}\Omega_{jk} \wedge *(\sigma^i \wedge \sigma^j \wedge \sigma^k)$
 $G^i = *\gamma^i = G^i_j \sigma^j$
 $\vec{G} = G^i\hat{e}_i = G^i_j \sigma^j \hat{e}_i$
 $\implies d*\vec{G} = 0 \quad (\vec{\nabla} \cdot \vec{G} = 0)$

Field equation:

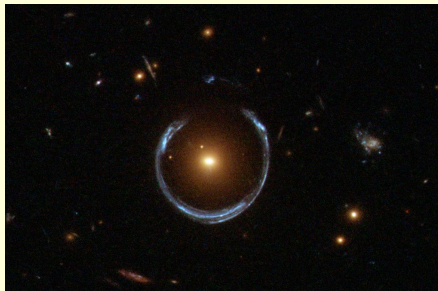
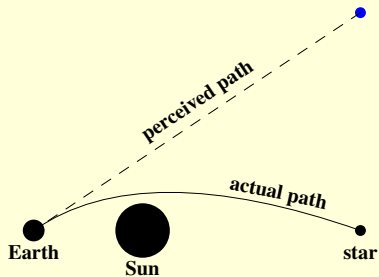
$$\vec{G} + \Lambda d\vec{r} = 8\pi\vec{T}$$

(curvature = matter)

[10 coupled, 2nd-order, nonlinear PDEs ...]

$$\implies \vec{\nabla} \cdot \vec{T} = 0: \text{Energy/Momentum Conservation!}$$

Gravitational Lensing



https://commons.wikimedia.org/wiki/File:Lensshoe_hubble.jpg

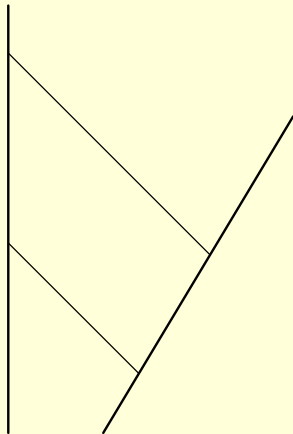
Cosmological Redshift



$$ds^2 = -dt^2 + a(t)^2 \left(\frac{dr^2}{1 - kr^2} + r^2 (d\theta^2 + \sin^2 \theta d\phi^2) \right)$$

$$1 + z = \frac{a(t_R)}{a(t_E)} \approx 1 + \frac{\dot{a}}{a} \Delta s$$

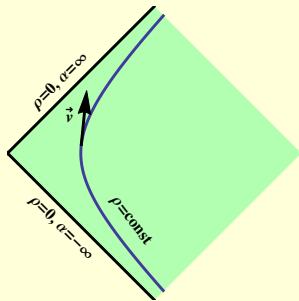
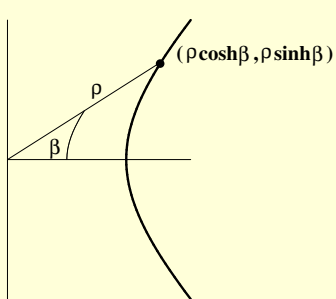
(redshift $\propto$ distance)



(Same idea as Doppler shift!)

Rindler Geometry

constant curvature = constant acceleration



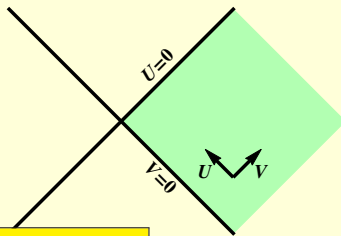
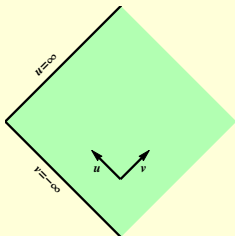
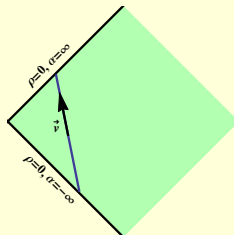
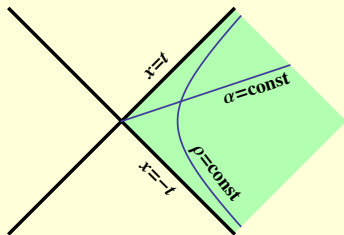
Can outrun lightbeam!

$$\begin{aligned}x &= \rho \cosh \alpha \\t &= \rho \sinh \alpha\end{aligned}$$

$\Rightarrow$

$$ds^2 = d\rho^2 - \rho^2 d\alpha^2$$

From Rindler to Minkowski



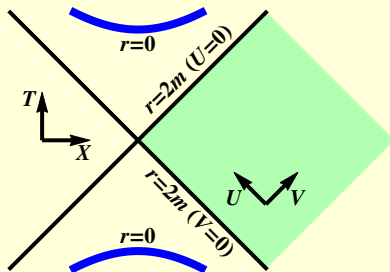
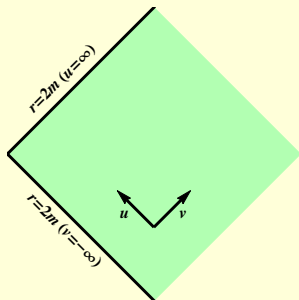
$$ds^2 = -dU dV = -d(t - x) d(t + x)$$

$$u = \alpha - \ln \rho, \quad v = \alpha + \ln \rho$$

$$U = -e^{-u} = -\rho e^{-\alpha}, \quad V = e^v = \rho e^{\alpha}$$

From Schwarzschild to Kruskal

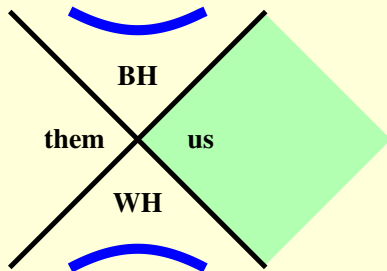
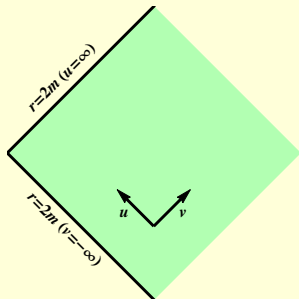
$$ds^2 = -\left(1 - \frac{2m}{r}\right) dt^2 + \frac{dr^2}{1 - \frac{2m}{r}} + r^2 (d\theta^2 + \sin^2 \theta d\phi^2)$$



$$ds^2 = -\frac{32m^3}{r} e^{-r/2m} dU dV$$

From Schwarzschild to Kruskal

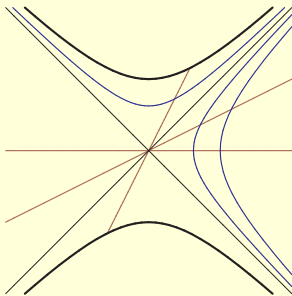
$$ds^2 = -\left(1 - \frac{2m}{r}\right) dt^2 + \frac{dr^2}{1 - \frac{2m}{r}} + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2$$



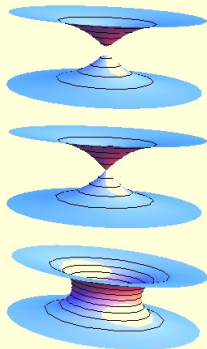
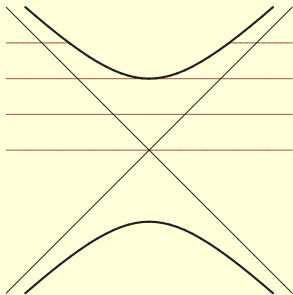
$$ds^2 = -\frac{32m^3}{r} e^{-r/2m} dU dV$$

Wormholes

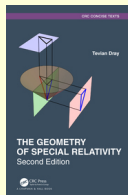
Constant radius = constant acceleration!



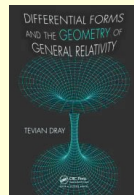
Wormholes



SUMMARY



<http://relativity.geometryof.org/GSR>
<http://relativity.geometryof.org/GDF>
<http://relativity.geometryof.org/GGR>



- Special relativity = hyperbolic trigonometry
- General relativity = Lorentzian vector calculus
- Curvature = gravity
- Geometry = physics

THE END