SAMPLE FINAL QUESTION MTH 420

1. CURVATURE OF A CURVE

Let C be a curve in (Euclidean) \mathbb{R}^3 . Either using the heuristic argument

$$ds^{2} = dx^{2} + dy^{2} + dz^{2} \implies ds = \frac{dx}{ds} dx + \frac{dy}{ds} dy + \frac{dz}{ds} dz$$

where s is arc length, or by noting that the unit tangent vector \vec{T} to C satisfies

$$\vec{T} \cdot d\vec{r} = \vec{T} \cdot \vec{T} \, ds = ds$$

we see that it is natural to define T = ds to be the unit 1-form tangent to the curve C. In practice, it is common to parameterize the curve using an arbitrary parameter t, not necessarily arc length. In this case, the s derivatives are replaced using chain rule, and we have in general

$$T = \frac{\frac{dx}{dt} dx + \frac{dy}{dt} dy + \frac{dz}{dt} dz}{\sqrt{\left(\frac{dx}{ds}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2}}$$

FACT: If $dT \neq 0$, there is a unique positive function κ and a unique unit 1-form N such that N is orthogonal to T and

$$dT = \kappa T \wedge N$$

(If dT = 0 we define $\kappa = 0$ and N is not defined.) We call κ the *curvature* of C.

- (a) Find the curvature of a circle of radius R.
- (b) Find the curvature of the x-axis.
- (c) Find the curvature of any other curve of your choice. You are encouraged to discuss your choice with me; overly simple curves may not receive full credit.