## MTH 654/659 Fall 2011. Assignment 3 (lab 2)

**Instructions:** Please follow the instructions below and try to get through as much as possible during the lab. Ask me questions if you get stuck or need help.

Please write a (concise) lab report on your solution to Problem 1, 2b-c. You can start working on 3 for the purposes of your next regular assignment. [The assignments are designed in MATLAB but if you prefer a different language/environment, go ahead.]

## Problems

- 1. Get familiar with Gaussian integration over triangles using the provided functions tri\_quadcofs and myint2d. In particular, choose the appropriate quadrature order for the function you are integrating (see myfun in myint2d). Apply it to the integrals  $\iint_T f(x,y)dA$  for each of  $f_1(x,y) = 1$ ,  $f_2(x,y) = x.^2 + y.^2$ ,  $f_3(x,y) = x.^6$ ,  $f_4(x,y) = sin(\pi x)y$  and to compute  $|| f ||_{H^m(T)}$  for m = 0, 1 (check !). [Use only the appropriate order (which order do you need for optimal accuracy in each example ?) to decrease the time of computations].
- 2. Recall the interpolation estimates for  $|v I_h v|_{H^m(\Omega)} \leq Ch^{t-m} |v|_{H^t(\Omega)}$  where  $0 \leq m \leq t$ proved in class. Recall that the constant depends on the mesh quality i.e. the ratio  $\frac{r_2}{\rho_2}$  as shown in class. First, a) verify that the function is doing what it should on a simple two-triangle grid. Next, verify the order of convergence and dependence on mesh quality experimentally with  $V_h = M_0^1(\mathcal{T}_h)$  and with b) a uniform mesh  $\mathcal{T}_h$ , c) a distorted mesh  $\mathcal{T}_h$ . You can use the provided function interp2d.

To call interp2(x, y, t), you need a mesh, e.g., created as follows (x,y are vectors of coordinates and t the vertices for each triangle). Some examples:

```
%%% Example as in class: two triangles
```

```
x = [0 1 0 1];
y = [0 0 1 1];
t = [1 2 3; 4 2 3];
interp2(x,y,t)
Or, you can use
%%% Uniform grid
nx = 10; ny = 10;
xx = linspace(0,1,nx+1);
yy = linspace(0,1,ny+1);
[x,y] = meshgrid(xx,yy);
t = delaunay(x,y);
interp2(x,y,t)
```

To solve b), you need to use a sequence of meshes i.e. varying nx, ny. To solve, c) you should use a distorted mesh (create one yourself xx = g(xx) or ask for suggestions: any nonlinear function g from (0, 10) into itself will do. The higher the derivative of g', the better).

3. Start preparing the grid for the domain  $\Omega := "YourPersonalLetter"$  (get it from me at the beginning of class). Note: you will likely not be able to use Delaunay triangulations unless Your Personal Letter is convex.