

Solving Systems of Linear Equations with Matrices

*Computers are especially good for this
much of High Performance Computing (HPC)*

Rubin H Landau

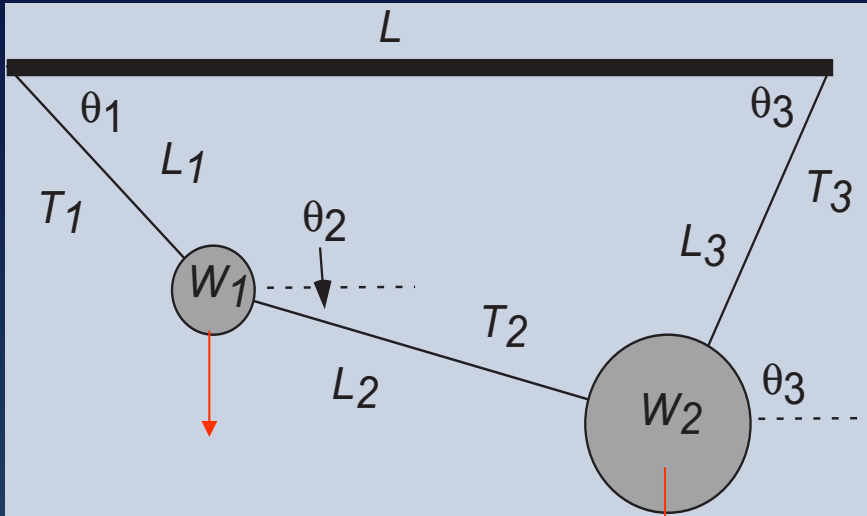
With

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Computational Physics for Undergraduates
BS Degree Program: Oregon State University

“Engaging People in Cyber Infrastructure”
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Recall 2 Weights on a String Problem



$$[\mathbf{x}] = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \\ x_7 \\ x_8 \\ x_9 \end{bmatrix} = \begin{bmatrix} \sin \theta_1 \\ \sin \theta_2 \\ \sin \theta_3 \\ \cos \theta_1 \\ \cos \theta_2 \\ \cos \theta_3 \\ T_1 \\ T_2 \\ T_3 \end{bmatrix},$$

$$f_1(\mathbf{x}) = 3x_4 + 4x_5 + 4x_6 - 8 = 0$$

$$f_2(\mathbf{x}) = 3x_1 + 4x_2 - 4x_3 = 0$$

$$f_3(\mathbf{x}) = x_7x_1 - x_8x_2 - 10 = 0$$

$$f_4(\mathbf{x}) = x_7x_4 - x_8x_5 = 0$$

$$f_5(\mathbf{x}) = x_8x_2 + x_9x_3 - 20 = 0$$

$$f_6(\mathbf{x}) = x_8x_5 - x_9x_6 = 0$$

$$f_7(\mathbf{x}) = x_1^2 + x_4^2 - 1 = 0$$

$$f_8(\mathbf{x}) = x_2^2 + x_5^2 - 1 = 0$$

$$f_9(\mathbf{x}) = x_3^2 + x_6^2 - 1 = 0$$

Systems of Equations via Matrices

Solution

$$\begin{bmatrix} \partial f_1 / \partial x_1 & \cdots & \partial f_1 / \partial x_N \\ \partial f_2 / \partial x_1 & \cdots & \partial f_2 / \partial x_9 \\ \vdots & & \\ \cdots & \cdots & \partial f_9 / \partial x_9 \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \Delta x_2 \\ \vdots \\ \Delta x_9 \end{bmatrix} = - \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_9 \end{bmatrix}_o \quad (1)$$

$$[A]\vec{x} = \vec{b} \quad (2)$$

- Many physical models \Rightarrow simultaneous equations
- Place in matrix form, easier math (more abstract)
- More realistic models \Rightarrow larger matrices
- Computer = excellent tool (same steps many times)

Scientific Subroutine Libraries

- **Industrial strength, matrix subroutines**
- **> 10X faster than elementary methods**
- **Minimize roundoff error, failure**
- **Robust: high chance of success, broad class of problems**
- **Recommend: *do not write your own matrix subroutines***
- **Also auto scales: desktop \Rightarrow parallel cluster**



What's the cost?

1. **Must find them (not installed)**
2. **Must find names of all subroutines**
3. **May be Fortran only, C only**

Classes of Matrix Problems (Math)

1. Rules of math still apply!
2. N unknowns $>$ N equations (unique)?
3. Equations not linearly independent?
4. N equations $>$ N unknowns (fitting)?
5. Basic problem: system linear equations (2 masses)

$$[A]\vec{x} = \vec{b} \quad (1)$$

$$[A]_{N \times N} \times \vec{x}_{N \times 1} = \vec{b}_{N \times 1} \quad (2)$$

- $[A]$ = known $N \times N$ matrix
- x = unknown length N vector
- b = known length N vector

Solution Linear Equations

$$[A]\vec{x} = \vec{b} \quad (1)$$

$$[A]_{N \times N} \times \vec{x}_{N \times 1} = \vec{b}_{N \times 1} \quad (2)$$

[?]

- "Best" solution: Gaussian elimination
- Triangular decomposition: no $[A]^{-1}$
- Slower, less robust: compute $[A]^{-1}$

$$[A]^{-1}[A]\vec{x} = [A]^{-1}\vec{b} \quad [A]^{-1} (1)$$

$$\vec{x} = [A]^{-1}\vec{b}$$

- Both methods in libes

Classes of Matrix Problems (cont)

Eigenvalue Problem

$$[A]\vec{x} = \lambda\vec{x} \quad (1)$$

- Different matrix equation, not $[A]\vec{x} = \vec{b}$ (2)
- x (vector), λ (number) = unknowns RHS
- No direct solution, \exists for some λ
- When \exists ?

Trivial solution $([A] - \lambda[I])\vec{x} = 0 \quad (3)$

$$\times ([A] - \lambda[I])^{-1} \Rightarrow \vec{x} = 0 \quad (4)$$

Nontrivial solution $\nexists ([A] - \lambda[I])^{-1} \quad (5)$

Secular Equation (Cramer's Rule) $\det[\mathbf{A} - \lambda\mathbf{I}] = 0 \quad (6)$

Evaluate $\det[]$ & Search

Practical Aspects of Matrix Computing

- Scientific programming bugs: often arrays
- Even vector $V[N]$ = "array" (1-D)

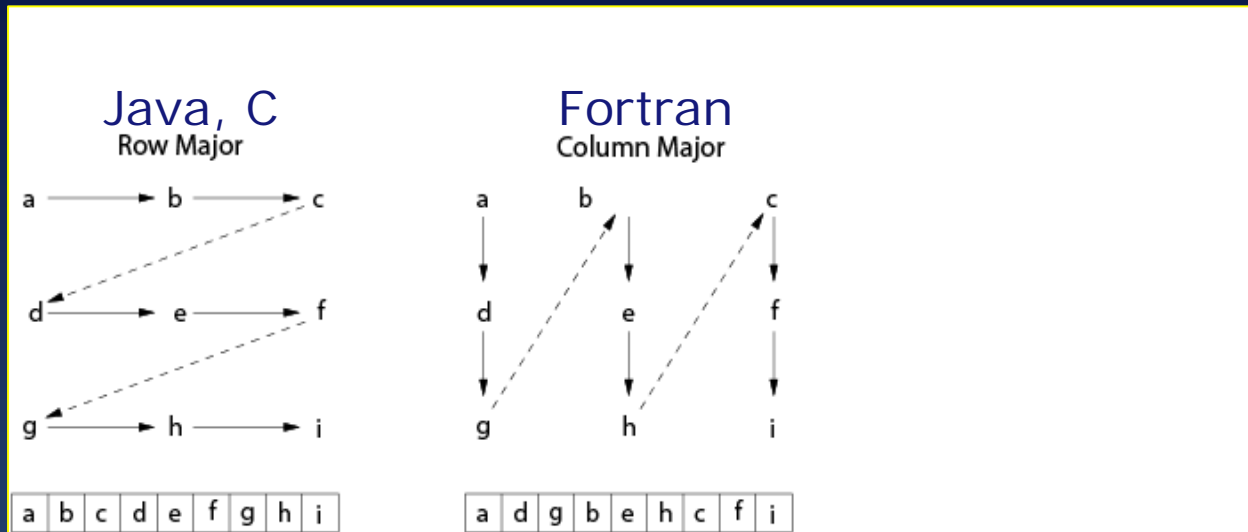
$$\begin{bmatrix} V_1 \\ V_2 \\ \vdots \\ V_N \end{bmatrix}$$



- Rules of thumb
 - Computers are finite: size matters
 - Physical dimension of 100: $A[100][100][100][100] \approx 1\text{GB}$
 - Processing time: $\sim N^3$ steps for $A[N][N]$
 - Double $N \Rightarrow 8X$ time
 - Avoid page faults: 1 word \rightarrow entire page

Practical Aspects: Memory

- Matrix storage: we think blocks, computer stores linear



- Avoid large "strides"

- Don't have too many indices: $V[L, Nre, Nspin, k, kp, Z, A]$ (1)

- $V1[k, kp], V2[k, kp], V3[k, kp]$ (2)

- Subscript 0: math must match (count from 1 or 0?)

$$(l + 1)P_{l+1} - (2l + 1)xP_l + lP_{l-1} = 0 \quad (3)$$

- Physical vs logical dimensions

- declared $a[3][3]$, defined (') up to $a[2][2]$

$$a[1][1]' \ a[1][2]' \ a[1][3] \ a[2][1]' \ a[2][2]' \ a[2][3] \ a[3][1] \ a[3][2] \ a[3][3] \quad (4)$$

Implementation: Scientific Libraries, WWW

NETLIB	WWW metalib of free math libraries	LAPACK	Linear Algebra pack
JLAPACK	LAPACK library in Java	SLATEC	Comprehensive Math & Stats
ESSL	Engr & Sci Lib (IBM)	IMSL	Intl Math & Stats
CERNLIB	European Cntr Nuclear Res	BLAS	Basic Linear Algebra Subs
JAMA	Java Matrix Lib	NAG	Numerical Algorithms Group (UK)
Lapack++	Linear Algebra pack in C++	ScaLAPACK	Distributed Memory LAPACK
TNT	C++ Template Numerical Toolkit	GNU GSL	Full Scientific Libe in C & C++

Linear algebra	Matrix operations	Interpolation, fitting
Eigensystem analysis	Signal processing	Sorting and searching
Solution of linear eqns	Differential equations	Roots, zeros & extrema
Random-number ops	Statistical functions	Numerical quadrature

JAMA: Java Matrix Library

- JAMA = basic linear algebra package for Java
- Works well, natural, non-expert, free
- Jampack: complex matrices
- True `Matrix` objects; linear algebra, aligned elements
- e.g. $[A] x = b$

```
1 double[][] array = { {1.,2.,3}, {4.,5.,6.}, {7.,8.,10.} };
2 Matrix A = new Matrix(array);
3 Matrix b = Matrix.random(3,1);
4 Matrix x = A.solve(b);
5 Matrix Residual = A.times(x).minus(b);
6 Matrix Itest = A.inverse().times(A); // Test inverse
```

JamaEigen.java: Eigenvalue Problem

```
import Jama.*;          import java.io.*;      1
public class JamaEigen {                                2
    public static void main(String[] argv) {          3
        double[][] I = { {2./3,-1./4,-1./4}, {-1./4,2./3,-1./4}, {-1./4,-1./4,2./3}}; 4
        Matrix MatI = new Matrix(I);                // Array →matrix 5
        System.out.print( "Input Matrix" );        6
        MatI.print (10, 5);                          // Print matrix 7
        EigenvalueDecomposition E = new EigenvalueDecomposition(MatI); 8
        double[] lambdaRe = E.getRealEigenvalues(); // Eigens 9
        System.out.println("Eigenvalues: \t lambda.Re[]="+ lambdaRe[0]); 10
        Matrix V = E.getV();                          // Vectors 11
        System.out.print("\n Matrix with column eigenvectors "); 12
        V.print (10, 5);                              13
    }                                                  14
}
```

Run Program for Output

JamaFit.java: fit $y(x) = b_0 + b_1 x + b_2 x^2$

- Look at now, will describe math and use latter
- Let's take a test drive before purchase