

# Numerical Integration



*"Applied" Math  $\approx$  Numerical Recipe (power)  
Helps understand integration concept  
analytic/numeric = clever/easy*

**Rubin H Landau**

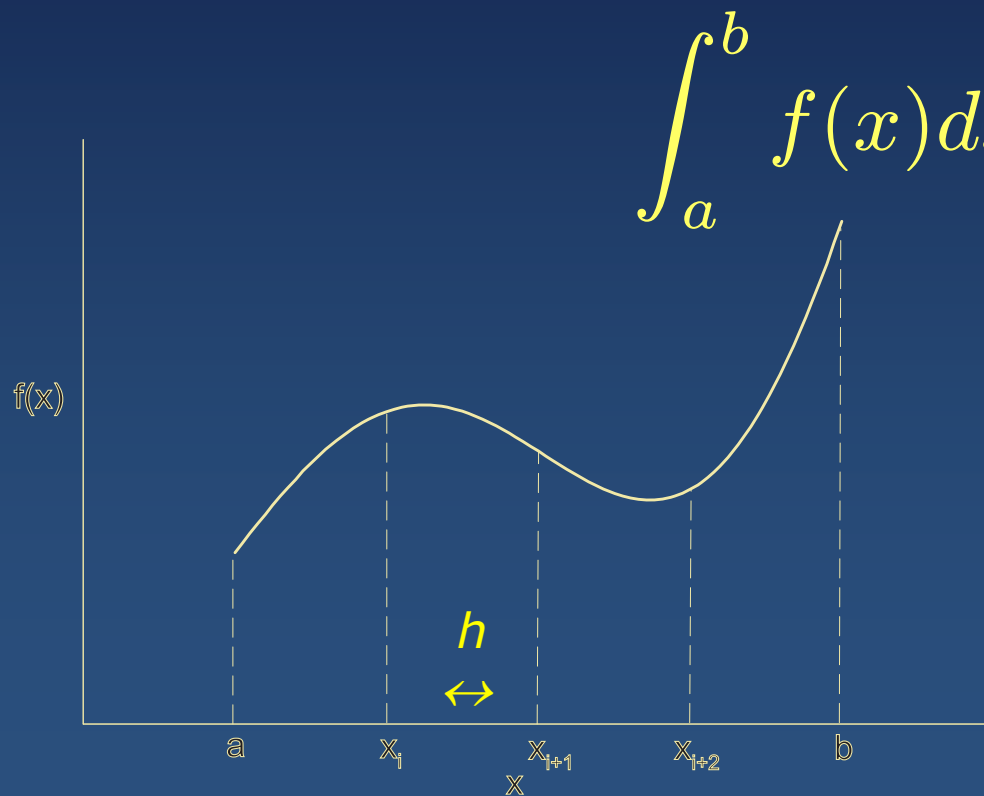
With  
Sally Haerer

**Computational Physics for Undergraduates**  
BS Degree Program: Oregon State University

*"Engaging People in Cyber Infrastructure"*  
Support by EPICS/NSF & OSU

# Quadrature = Box Counting

- *Definite Integral* = area
- Standard numerical form (count boxes)
- Riemann def: sum over boxes width  $h$



$$\int_a^b f(x) dx = \sum_{i=1}^N h f(x_i) \quad (1)$$

$(h \rightarrow 0 \quad N \rightarrow \infty)$   
 (exact)

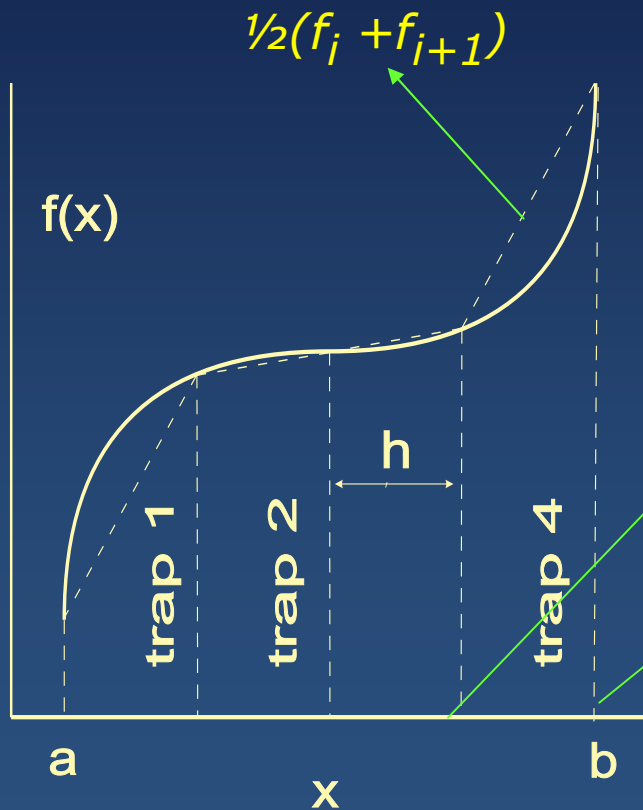
$$\approx \sum_{i=1}^N f(x_i) w_i \quad (2)$$

Points, Weights

(algorithm)

# Quadrature Rules (4)

- ◆ 3 now, Monte Carlo later ( $\Delta$ , best for  $\geq 3D$ )
- ◆ All: integrand  $f(x) \approx$  polynomial  $O = 1, 2, N$
- ◆ **Trapezoid Rule** [ $f(x) \approx$  straight line]



1 trapezoid area:

(1)

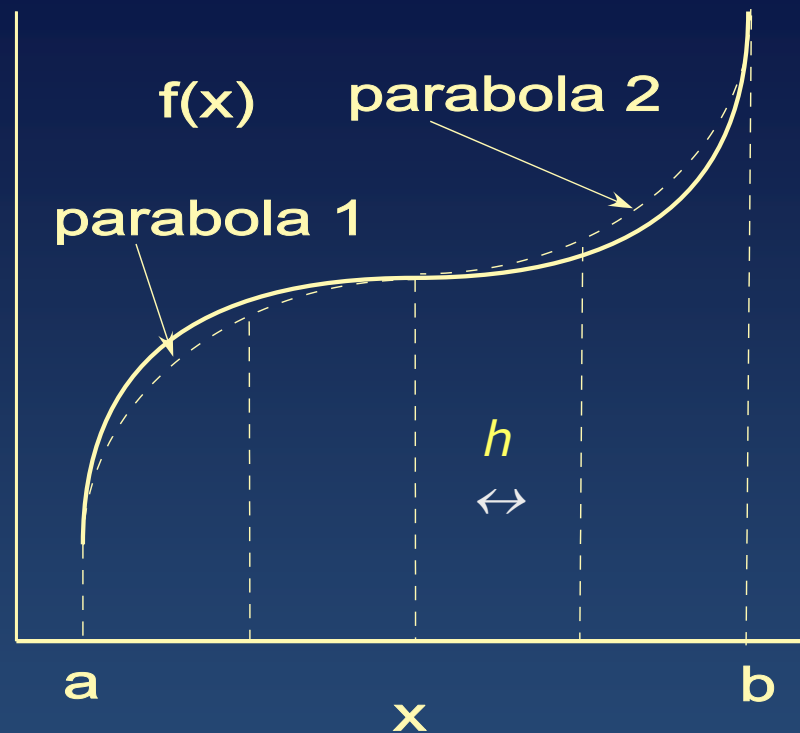
$$\int_{x_i}^{x_{i+1}} f(x) dx \simeq \frac{1}{2} h f_i + \frac{1}{2} h f_{i+1}$$

$[a, b]$ , add trapezoids:

$$\int_a^b f(x) dx \approx \quad (2)$$

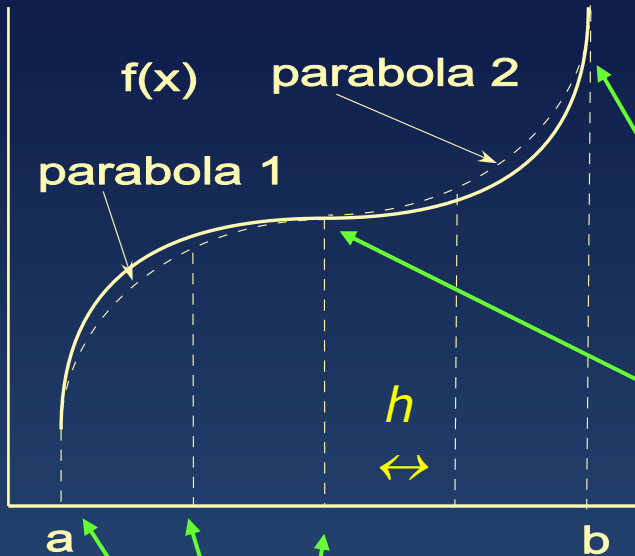
$$\frac{h}{2} f_1 + h f_2 + \cdots + h f_{N-1} + \frac{h}{2} f_N$$

# Simpson's Rule (# 2)



- ◆ Idea:  $f(x) \approx \sum \text{parabolas} \approx \sum (ax^2 + bx + c)$
- ◆ 2 intervals for each parabola
- ◆  $N$  evenly spaced points:  $x [a, b]$
- ◆ # intervals =  $N-1$  = even  $\Rightarrow N$  odd

# Simpson-Rule Weights



◆ Parabola =  $ax^2 + bx + c$

◆ Single parabola (2 interval) area:

$$\int_{x_i-h}^{x_i+h} f(x) dx \simeq \frac{h}{3} f_{i-1} + \frac{4h}{3} f_i + \frac{h}{3} f_{i+1} \quad (1)$$

• Add parabolas entire region  $[a, b]$ , :

$$\int_a^b f(x) dx \approx \frac{h}{3} f_1 + \frac{4h}{3} f_2 + \frac{2h}{3} f_3 + \dots + \frac{h}{3} f_N \quad (2)$$

( $N = \text{odd!}$ )

$$= \sum_i^N w_i x_i \quad (\text{standard form}) \quad (3)$$

$$\Rightarrow w_i = \frac{h}{3} \{1, 4, 2, 4, \dots, 4, 1\} \quad (4)$$

# Review: Trapezoid & Simpson's Rules

## Trapezoid Rule

$$\int_a^b f(x)dx \approx \frac{h}{2}f_1 + hf_2 + hf_3 + \cdots + hf_{N-1} + \frac{h}{2}f_N \quad (1)$$

## Simpson's Rule (parabolas)

$$\int_a^b f(x)dx \approx \frac{h}{3}f_1 + \frac{4h}{3}f_2 + \frac{2h}{3}f_3 + \frac{4h}{3}f_4 + \cdots + \frac{4h}{3}f_{N-1} + \frac{h}{3}f_N \quad (2)$$

# Integration Rule 3\*: Gaussian Quadrature

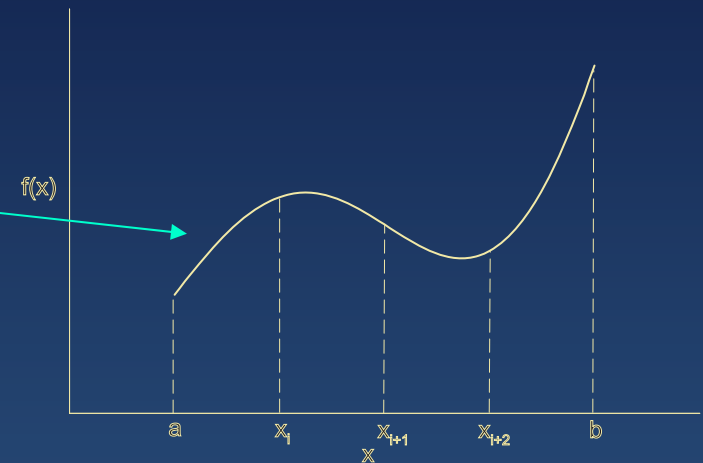
- Still follow basic formula

$$\int_a^b f(x) dx \approx \sum_{i=1}^N w_i f(x_i) \quad (1)$$

- Gauss pick  $\{x_i, w_i\}$  for  $N$  points

- Exact if  $f = 2N-1$  degree polynomial  
text:  $f(x) \rightarrow W(x) f(x)$

- Not evenly spaced, still  $N$  points (smart)!



$$P_N(y_i) = 0, \quad w_i' = \frac{2}{(1 - y_i^2)[P_N'(y_i)]^2}, \quad (-1 < y < 1) \quad (2)$$

- Just use table/subroutine, and scale to  $(a < x < b)$

$$x_i = \frac{b+a}{2} + \frac{b-a}{2} y_i, \quad w_i = \frac{b-a}{2} w_i' \quad (3)$$

# IntegGauss.java

```
public class IntegGauss {  
  
    public static void main(String[] argv) {  
        int i; double result;  
        for ( i=3; i <= 11; i += 2) result = gaussint(i, 0., 1.); }  
  
    public static double f (double x) {return (Math.exp(-x));} // f(x)  
  
    public static double gaussint (int no, double min, double max) {  
        int n; double quadra = 0.;  
        double w[] = new double[21], x[] = new double[21];  
        gauss (no, 0, min, max, x, w); // Returns pts & wts  
        for ( n=0; n < no; n++ ) quadra += f(x[n]) * w[n]; } // Rule  
        return (quadra);  
    }  
}
```

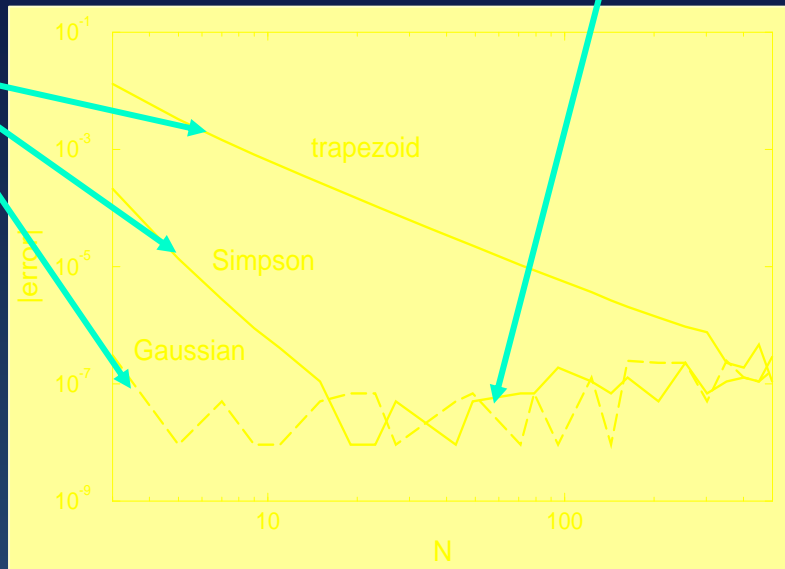


# Assessment: Integration Errors

◆ See text details

Round-off error (noise)

Approximation error



$$err = \frac{\text{numeric} - \text{exact}}{\text{exact}}$$

$$E_{trap} = O\left(\frac{[b-a]^3}{N^2}\right) f^{(2)} \quad (1)$$

$$E_{Simp} = O\left(\frac{[b-a]^5}{N^4}\right) f^{(4)}$$

• Best  $N$  (# int points) ?  $\leftarrow$  Min  $\epsilon_{TOT} = \epsilon_{RO} (\propto \sqrt{N}) + \epsilon_{APPROX}$

$$N_{trap} \approx \frac{1}{(\epsilon_m)^{2/5}} \approx 631$$

$$N_{Simp} \approx \frac{1}{(\epsilon_m)^{2/9}} \approx 36$$

$$\epsilon_{ro} \approx \begin{cases} 3 \times 10^{-6} & \text{(trapezoid)} \\ 6 \times 10^{-7} & \text{(Simpson)} \end{cases} \quad (2)$$

• **Faster**  $\Rightarrow$  **smaller  $N$**   $\Rightarrow$  **smaller  $\epsilon_{RO}$**   $\Rightarrow$  **smaller  $\epsilon_{TOT}$**

# Lab: Empirical Error Estimates

You deserve a break!

This stuff really works!

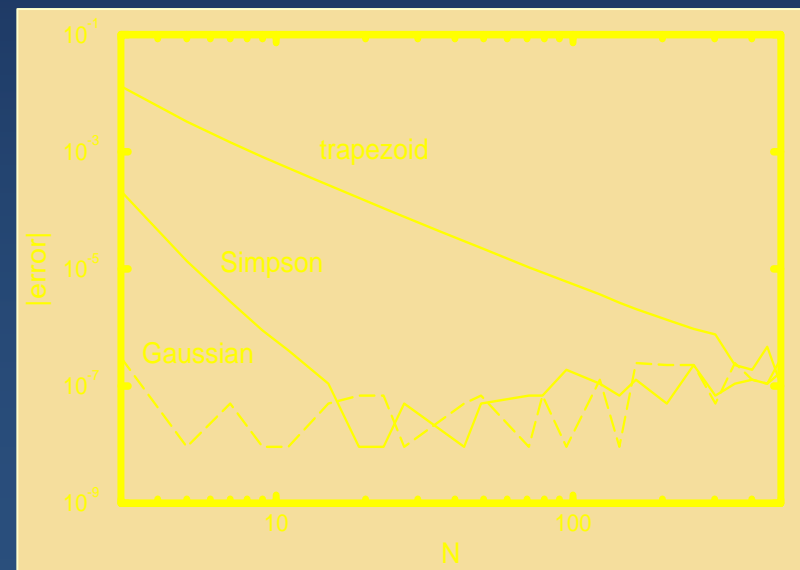
# Lab: Empirical Error Estimates

1. Integrate  $f(x)$  via trapezoid, Simpson, Gaussian quadrature
2. Debug with  $f(x) = e^{-x}$  :

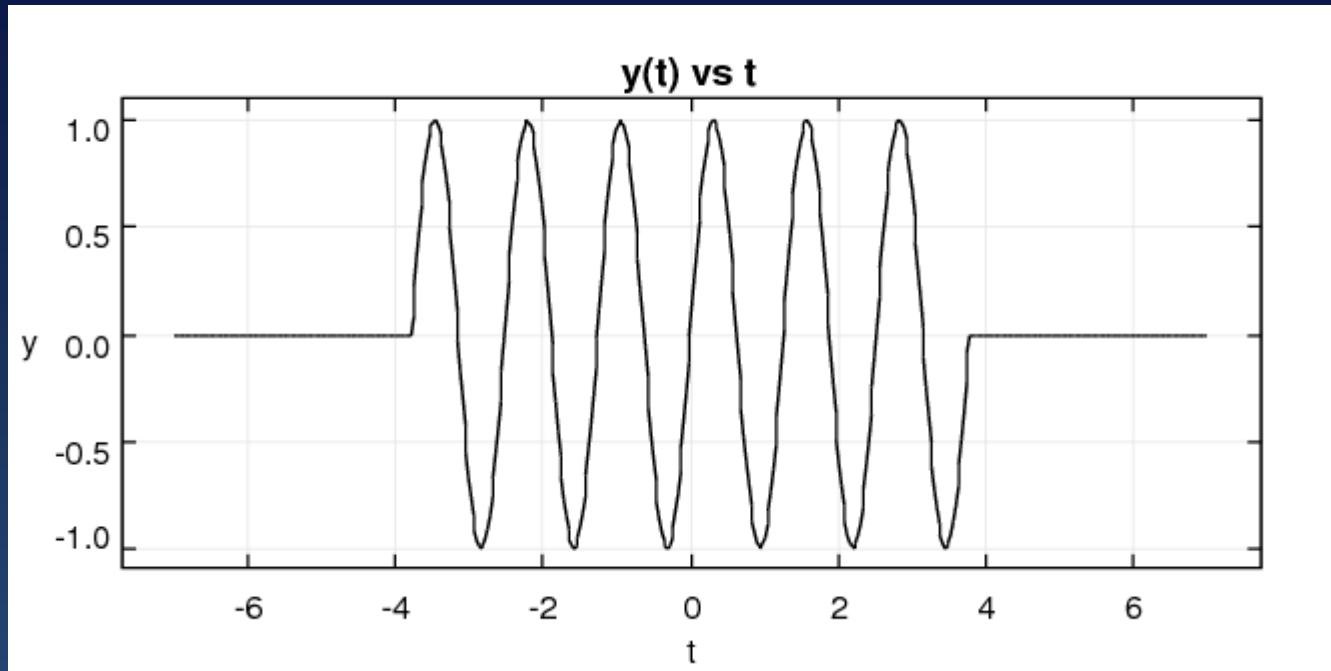
$$\int_0^1 e^{-x} dx = 1 - e^{-1} \quad \epsilon = \frac{\text{numeric} - \text{exact}}{\text{exact}}$$

3. Plot  $\log_{10}(|\epsilon|)$  vs  $\log_{10}(N)$ ,

$$\epsilon = CN^\alpha \Rightarrow \log \epsilon = \alpha \log N + C$$



# Trouble



$$F_1 = \int_0^{2\pi} \sin(100x) dx$$

$$F_2 = \int_0^{2\pi} \sin^x(100x) dx$$