

# On Markov Chain Monte Carlo

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## Metropolis-Hastings algorithm.

**Goal:** simulating an  $\Omega$ -valued random variable distributed according to a given probability distribution  $\pi(z)$ , given a complex nature of large discrete space  $\Omega$ .

**MCMC:** generating a Markov chain  $\{X_t\}$  over  $\Omega$ , with distribution  $\mu_t(z) = P(X_t = z)$  converging rapidly to its unique stationary distribution,  $\pi(z)$ .

**Metropolis-Hastings algorithm:** Consider a connected [neighborhood network](#) with points in  $\Omega$ . Suppose we know the ratios of  $\frac{\pi(z')}{\pi(z)}$  for any two neighbor points  $z$  and  $z'$  on the network.

Let for  $z$  and  $z'$  connected by an edge of the network, the transition probability be set to

$$p(z, z') = \frac{1}{M} \min \left\{ 1, \frac{\pi(z')}{\pi(z)} \right\} \quad \text{for } M \text{ large enough.}$$

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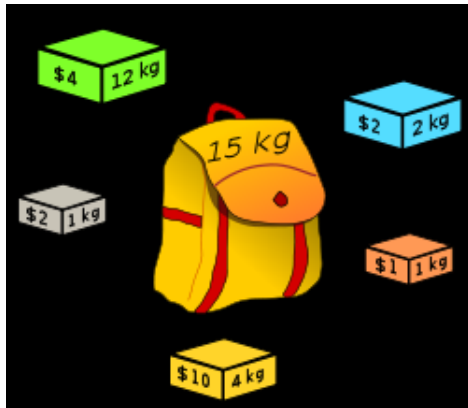
$$p(z, z') = \frac{1}{M} \min \left\{ 1, \frac{\pi(z')}{\pi(z)} \right\} \quad \text{for } M \text{ large enough.}$$

Specifically,  $M$  can be any number greater than the maximal degree in the neighborhood network.

Let  $p(z, z)$  absorb the rest of the probabilities, i.e.

$$p(z, z) = 1 - \sum_{z': z \sim z'} p(z, z')$$

**Knapsack problem.** The **knapsack problem** is a problem in combinatorial optimization: Given a set of items, each with a mass and a value, determine the number of each item to include in a collection so that the total weight is less than or equal to a given limit and the total value is as large as possible. Knapsack problem is NP complete.



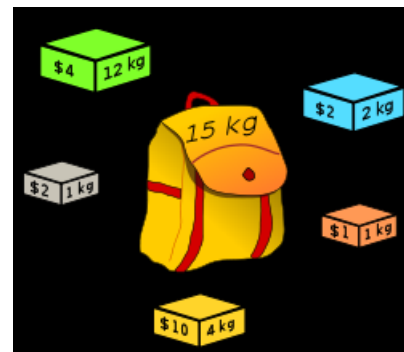
Source: Wikipedia.org

**Knapsack problem.** Given  $m$  items of various weights  $w_j$  and value  $v_j$ , and a knapsack with a weight limit  $R$ . Assuming the volume and shape do not matter, find the most valuable subset of items that can be carried in the knapsack.

Mathematically: we need  $z = (z_1, \dots, z_m)$  in

$$\Omega = \{z \in \{0, 1\}^m : \sum_{j=1}^m w_j z_j \leq R\}$$

maximizing  $U(z) = \sum_{j=1}^m v_j z_j$ .



Source: Wikipedia.org

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• **MCMC approach:** Assign weights  $\pi(z) = \frac{1}{Z_\beta} \exp \{\beta U(z)\}$  to each  $z \in \Omega$  with  $\beta = \frac{1}{T}$ , where

$$Z_\beta = \sum_{z \in \Omega} \exp \{\beta U(z)\}$$

is called **partition function**. Next, for each  $z \in \Omega$  consider a **clique**  $\mathcal{C}_z$  of neighbor points in  $\Omega$ . Consider a Markov chain over  $\Omega$  that jumps from  $z$  to a neighbor  $z' \in \mathcal{C}_z$  with probability

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Observe that

$$\frac{\pi(z')}{\pi(z)} = \exp \{ \beta (U(z') - U(z)) \} = \exp \{ \beta (v \cdot (z' - z)) \},$$

where  $v = (v_1, \dots, v_m)$  is the values vector.

## Knapsack and other optimization problems.

- **Issues:**

- (i) Running time?

Analyzing **mixing time** is challenging in MCMC for real-life optimization problems such as knapsack problem. With few exceptions – no firm foundation exists, and no performance guaranteed.

- (ii) Optimal  $T$ ?

$T$  is usually chosen using empirical observations, trial and error, or certain heuristic.

Often, **simulated annealing** approach is used.



## Simulated annealing.

Usually, we let  $\pi(z) = \frac{1}{Z_\beta} \exp \{ \beta U(z) \}$  to each  $z \in \Omega$  with  $\beta = \frac{1}{T}$ , and  $p(z, z') = \frac{1}{M} \min \left\{ 1, \frac{\pi(z')}{\pi(z)} \right\}$ .

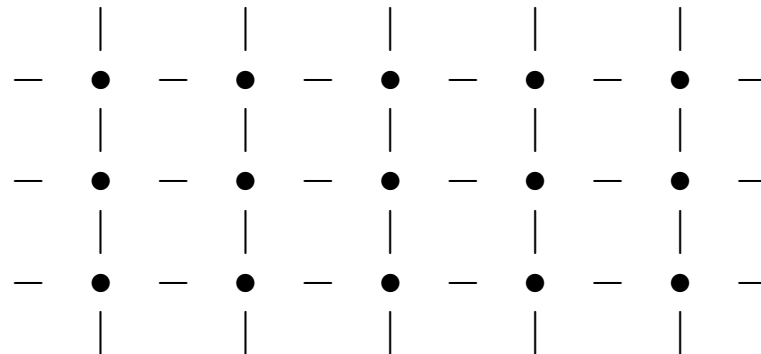
- **Idea:** What if we let temperature  $T$  change with time  $t$ , i.e.  $T = T(t)$ ? When  $T$  is large, the Markov chain is more diffusive; as  $T$  gets smaller, the value  $X_t$  stabilizes around the maxima.

The method was independently devised by S. Kirkpatrick, C.D. Gelatt and M.P. Vecchi in 1983, and by V. Černý in 1985.

Name comes from *annealing in metallurgy*, a technique involving heating and controlled cooling.

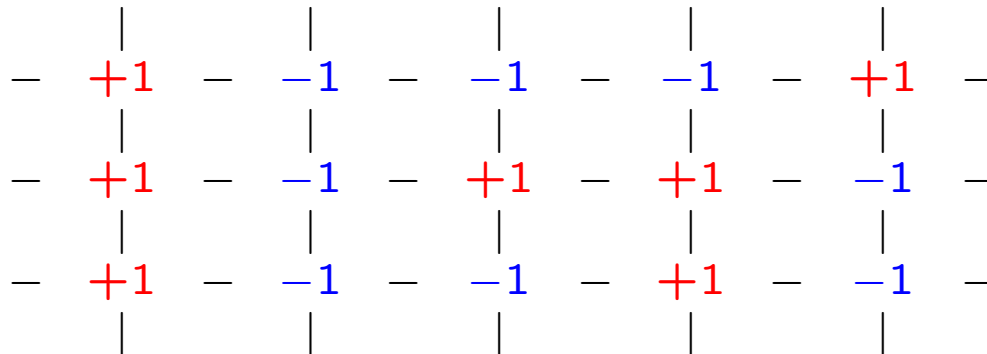
**Gibbs Sampling: Ising Model.** Every vertex  $v$  of  $G = (V, E)$  is assigned a spin  $\sigma(v) \in \{-1, +1\}$ . The probability of a configuration  $\sigma \in \{-1, +1\}^V$  is

$$\pi(\sigma) = \frac{e^{-\beta \mathcal{H}(\sigma)}}{Z(\beta)}, \quad \text{where } \beta = \frac{1}{T}$$



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**Gibbs Sampling: Ising Model.**  $\forall \sigma \in \{-1, +1\}^V$ ,  
the Hamiltonian

$$\mathcal{H}(\sigma) = -\frac{1}{2} \sum_{u,v: u \sim v} \sigma(u)\sigma(v) = - \sum_{\text{edges } e=[u,v]} \sigma(u)\sigma(v)$$

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$$\pi(\sigma) = \frac{e^{-\beta \mathcal{H}(\sigma)}}{Z(\beta)}, \quad \text{where } \beta = \frac{1}{T}$$

$Z(\beta) = \sum_{\sigma \in \{-1, +1\}^V} e^{-\beta \mathcal{H}(\sigma)}$  - normalizing  
factor.

## Ising Model: local Hamiltonian

$$\mathcal{H}(\sigma) = -\frac{1}{2} \sum_{u,v: u \sim v} \sigma(u)\sigma(v) = - \sum_{\text{edges } e=[u,v]} \sigma(u)\sigma(v)$$

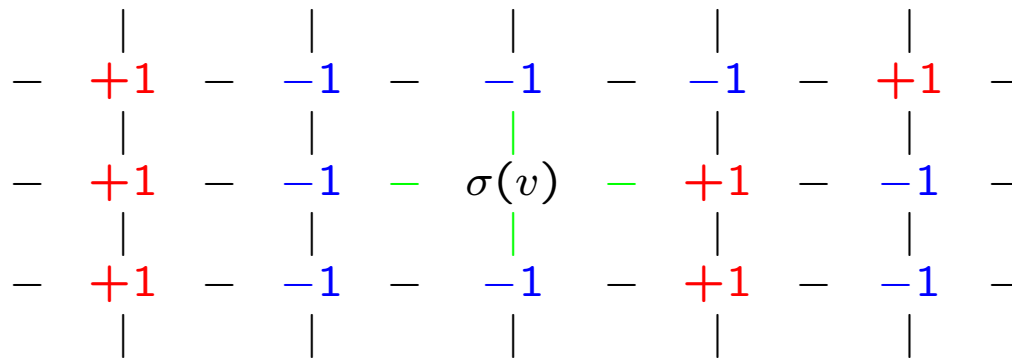
The local Hamiltonian

$$\mathcal{H}_{\text{local}}(\sigma, v) = - \sum_{u: u \sim v} \sigma(u)\sigma(v) .$$

Observe: conditional probability for  $\sigma(v)$  is given by  $\mathcal{H}_{\text{local}}(\sigma, v)$ :

$$\mathcal{H}(\sigma) = \mathcal{H}_{\text{local}}(\sigma, v) - \sum_{e=[u_1, u_2]: u_1, u_2 \neq v} \sigma(u_1)\sigma(u_2)$$

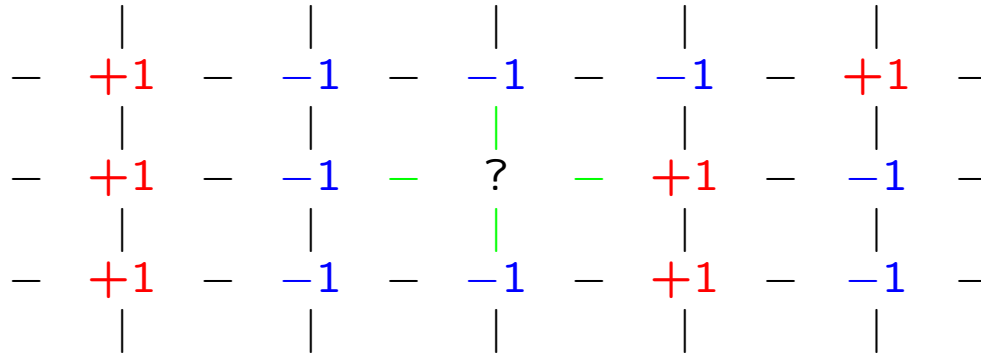
## Gibbs Sampling: Ising Model via Glauber dynamics.



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## Gibbs Sampling: Ising Model via Glauber dynamics.



Randomly pick  $v \in G$ , erase the spin  $\sigma(v)$ .  
Choose  $\sigma_+$  or  $\sigma_-$ :

$$\begin{aligned} \text{Prob}(\sigma \rightarrow \sigma_+) &= \frac{e^{-\beta \mathcal{H}(\sigma_+)}}{e^{-\beta \mathcal{H}(\sigma_-)} + e^{-\beta \mathcal{H}(\sigma_+)}} \\ &= \frac{e^{-\beta \mathcal{H}_{\text{local}}(\sigma_+, v)}}{e^{-\beta \mathcal{H}_{\text{local}}(\sigma_-, v)} + e^{-\beta \mathcal{H}_{\text{local}}(\sigma_+, v)}} = \frac{e^{-2\beta}}{e^{-2\beta} + e^{2\beta}} . \end{aligned}$$

## Glauber dynamics: Rapid mixing.

Glauber dynamics - a random walk on state space  $S$  (here  $\{-1, +1\}^V$ ) s.t. needed  $\pi$  is stationary w.r.t. Glauber dynamics.

In high temperatures (i.e.  $\beta = \frac{1}{T}$  small enough) it takes  $O(n \log n)$  iterations to get “ $\varepsilon$ -close” to  $\pi$ . Here  $|V| = n$ .

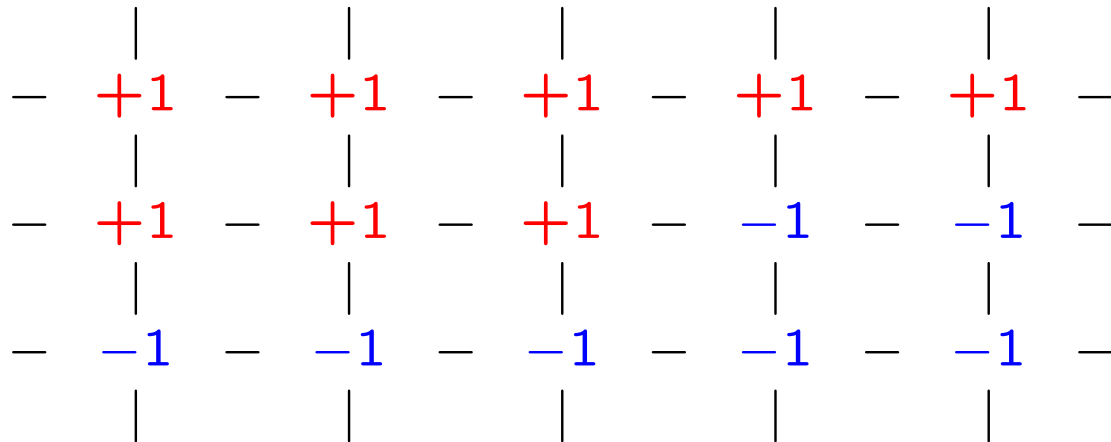
Need:  $\max_{v \in V} \deg(v) \cdot \tanh(\beta) < 1$

Thus the Glauber dynamics is a fast way to generate  $\pi$ . It is an important example of **Gibbs sampling**.



## Close enough distribution and mixing time.

What is “ $\varepsilon$ -close” to  $\pi$ ? Start with  $\sigma_0$ :



If  $P_t(\sigma)$  is the probability distribution after  $t$  iterations, the total variation distance

$$\|P_t - \pi\|_{TV} = \frac{1}{2} \sum_{\sigma \in \{-1, +1\}^V} |P_t(\sigma) - \pi(\sigma)| \leq \varepsilon .$$

## Close enough distribution and mixing time.

**Total variation distance:**

$$\|\mu - \nu\|_{TV} := \frac{1}{2} \sum_{x \in S} |\mu(x) - \nu(x)| = \sup_{A \subset S} |\mu(A) - \nu(A)|$$

**Mixing time:**

$$t_{mix}(\varepsilon) := \inf \{t : \|P_t - \pi\|_{TV} \leq \varepsilon, \quad \text{all } \sigma_0\} .$$

In high temperature,  $t_{mix}(\varepsilon) = O(n \log n)$ .

## Coupling Method.

$S$  - sample space

$\{p(i, j)\}_{i, j \in S}$  - transition probabilities

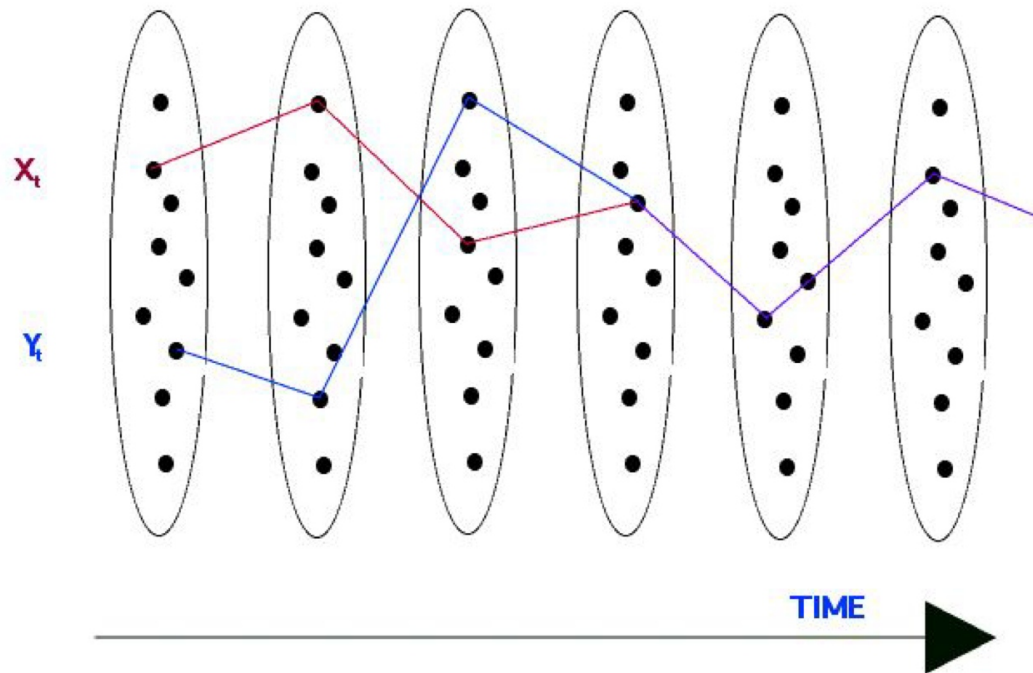
Construct process  $\begin{pmatrix} X_t \\ Y_t \end{pmatrix}$  on  $S \times S$  such that

$X_t$  is a  $\{p(i, j)\}$ -Markov chain

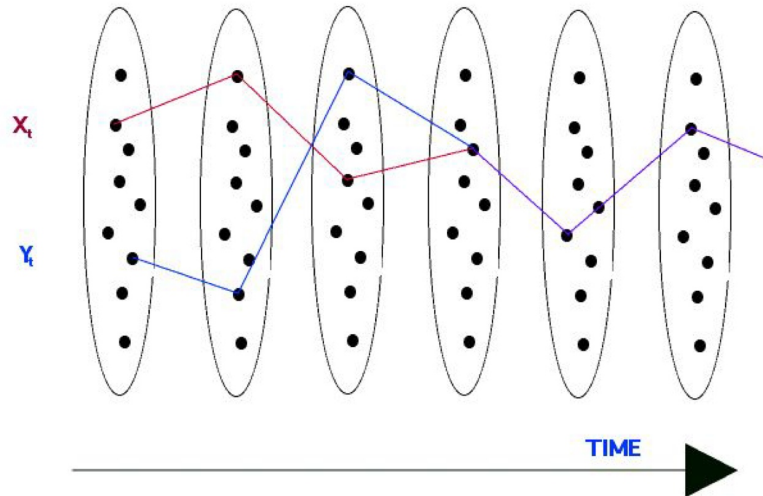
$Y_t$  is a  $\{p(i, j)\}$ -Markov chain

Once  $X_t=Y_t$ , let  $X_{t+1}=Y_{t+1}$ ,  $X_{t+2}=Y_{t+2}, \dots$

## Coupling Method.



## Coupling Method.



Coupling time:  $T_{coupling} = \min\{t : X_t = Y_t\}$

Successful coupling:  $\text{Prob}(T_{coupling} < \infty) = 1$

## Mixing times via coupling.

Let  $T_{i,j}$  be coupling time for  $\begin{pmatrix} X_t \\ Y_t \end{pmatrix}$  given  $X_0 = i$  and  $Y_0 = j$ . Then

$$\|P_{X_t} - P_{Y_t}\|_{TV} \leq P[T_{i,j} > t] \leq \frac{E[T_{i,j}]}{t}$$

Now, if we let  $Y_0 \sim \pi$ , then for any  $X_0 \in S$ ,

$$\|P_{X_t} - \pi\|_{TV} = \|P_{X_t} - P_{Y_t}\|_{TV} \leq \frac{\max_{i,j \in S} E[T_{i,j}]}{t} \leq \varepsilon$$

whenever  $t \geq \frac{\max_{i,j \in S} E[T_{i,j}]}{\varepsilon}$ .

## Mixing times via coupling.

$$\|P_{X_t} - \pi\|_{TV} \leq \varepsilon \text{ whenever } t \geq \frac{\max_{i,j \in S} E[T_{i,j}]}{\varepsilon}.$$

Thus

$$t_{mix}(\varepsilon) = \inf \left\{ t : \|P_{X_t} - \pi\|_{TV} \leq \varepsilon \right\} \leq \frac{\max_{i,j \in S} E[T_{i,j}]}{\varepsilon}.$$

So,

$$O(t_{mix}) \leq O(T_{coupling}) .$$

Thus constructing a coupled process that minimizes  $E[T_{coupling}]$  gives an effective upper bound on mixing time.

## Coupon collector.



$n$  types of coupons:  $\boxed{1}, \boxed{2}, \dots, \boxed{n}$

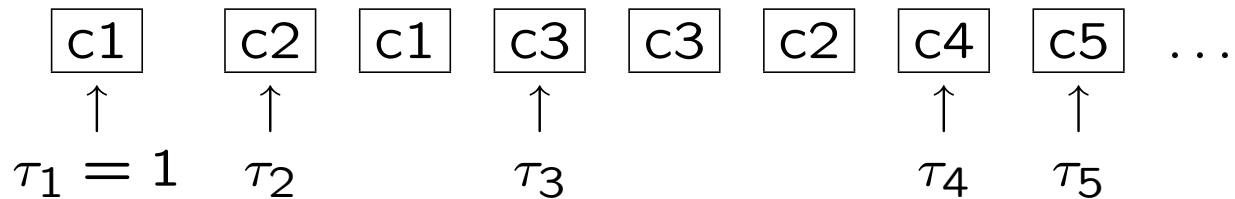
Collecting coupons: coupon / unit of time,  
each coupon type is equally likely.

Goal: To collect a coupon of each type.

Question: How much time will it take?



## Coupon collector.



Here  $\tau_1 = 1$ ,  $E[\tau_2 - \tau_1] = \frac{n}{n-1}$ ,  
 $E[\tau_3 - \tau_2] = \frac{n}{n-2}, \dots, E[\tau_n - \tau_{n-1}] = n$ .

Hence

$$E[\tau_n] = n \left( 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} \right) = n \log n + O(n)$$