# MATLAB NOTES

Matlab designed for numerical computing.

Strongly oriented towards use of arrays, one and two dimensional.

Excellent graphics that are easy to use.

Powerful interactive facilities; and programs can also be written in it.

It is a procedural language, not an object-oriented language.

It has facilities for working with both Fortran and C language programs.

# USING MATLAB

At the prompt in Unix, type *Matlab*. Or use the pull down menu accessed with the right button.

Run the *Demo* program (simply type *demo*).

To seek help on any command, simply type

help *command*

To seek information on Matlab commands that involve a given *word* in their description, type

lookfor *word*

Look at the various online manuals available thru the course web page.

*MATLAB* is an interactive computer language. For example, to evaluate

$$y = 6 - 4x + 7x^2 - 3x^5 + \frac{3}{x+2}$$

use

```
y = 6 - 4*x + 7*x*x - 3*x^5 + 3/(x+2);
```

There are many built-in functions, e.g.

```
exp(x), cos(x), sqrt(x), log(x)
```

The default arithmetic used in *MATLAB* is double precision and real. However, complex arithmetic appears automatically when needed. `sqrt(-4)` results in an answer of `2i`.

The default output to the screen is to have 4 digits to the right of the decimal point. To control the formatting of output to the screen, use the command `format`. The default formatting is obtained using

```
format short
```

To obtain the full accuracy available in a number, you can use

```
format long
```

The commands

```
format short e
format long e
```

will use 'scientific notation' for the output. Other `format` options are also available.

*MATLAB* works very efficiently with arrays, and many tasks are best done with arrays. For example, plot $\sin x$ and $\cos x$ on the interval $0 \leq x \leq 10$.

```
t = 0:.1:10;
x = cos(t); y = sin(t);
plot(t,x,t,y)
```

The statement

```
t = a:h:b;
```

with $h > 0$ creates a row vector of the form

$$t = [a, a + h, a + 2h, \ldots]$$

giving all values $a + jh$ that are $\leq b$.

When $h$ is omitted, it is assumed to be 1. Thus

```
n = 1:5
```

creates the row vector

$$n = [1, 2, 3, 4, 5]$$

# ARRAYS

```
b = [1, 2, 3]
```

creates a row vector of length 3.

```
A = [1 2 3; 4 5 6; 7 8 9]
```

creates the square matrix

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

Spaces or commas can be used as delimiters in giving the components of an array; and a semicolon will separate the various rows of a matrix. For a column vector,

```
b = [1 3 -6]'
```

results in the column vector

$$\begin{bmatrix} 1 \\ 3 \\ -6 \end{bmatrix}$$

# ARRAY OPERATIONS

**Addition**: Do componentwise addition.

```
A = [1, 2; 3, -2; -6, 1];
B = [2, 3; -3, 2; 2, -2];
C = A + B;
```

results in the answer

$$C = \begin{bmatrix} 3 & 5 \\ 0 & 0 \\ -4 & -1 \end{bmatrix}$$

**Multiplication by a constant:** Multiply the constant times each component of the array.

```
D = 2*A;
```

results in the answer

$$D = \begin{bmatrix} 2 & 4 \\ 6 & -4 \\ -12 & 2 \end{bmatrix}$$

**Matrix multiplication:** This has the standard meaning.

```
E = [1, -2; 2, -1; -3, 2];
F = [2, -1, 3; -1, 2, 3];
G = E*F;
```

results in the answer

$$G = \begin{bmatrix} 1 & -2 \\ 2 & -1 \\ -3 & 2 \end{bmatrix} \begin{bmatrix} 2 & -1 & 3 \\ -1 & 2 & 3 \end{bmatrix} = \begin{bmatrix} 4 & -5 & -3 \\ 5 & -4 & 3 \\ -8 & 7 & -3 \end{bmatrix}$$

**A nonstandard notation:**

```
H = 3 + F;
```

results in the computation

$$H = 3 \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} + \begin{bmatrix} 2 & -1 & 3 \\ -1 & 2 & 3 \end{bmatrix} = \begin{bmatrix} 5 & 2 & 6 \\ 2 & 5 & 6 \end{bmatrix}$$

# COMPONENTWISE OPERATIONS

Matlab has component-wise operations for multiplication, division and exponentiation. These three operations are denoted by using a period to precede the usual symbol for the operation. With

```
a = [1  2  3];     b = [2  -1  4];
```

we have

```
a.*b = [2  -2  12]
a./b = [0.5  -2.0  0.75]
a.^3 = [1  8  27]
2.^a = [2  4  8]
b.^a = [2  1  64]
```

The expression

$$y = 6 - 4x + 7x^2 - 3x^5 + \frac{3}{x+2}$$

can be evaluated at all of the elements of an array `x` using the command

```
y = 6 - 4*x + 7*x.*x - 3*x.^5 + 3./(x+2);
```

The output `y` is then an array of the same size as `x`.

# OTHER COMMANDS

`clear`: To remove the current variables from use.

`cls`: To clear the output screen.

`help` *command_name*: Brief description of *command_name*.

```
help sqrt
```

results in the output

```
SQRT Square root.

SQRT(X) is the square root of the elements
of X. Complex results are produced if X is
not positive.
```

**Special arrays:**

```
A = zeros(2,3)
```

produces an array with 2 rows and 3 columns, with all components set to zero,

$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

```
B = ones(2,3)
```

produces an array with 2 rows and 3 columns, with all components set to 1,

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

`eye(3)` results in the $3 \times 3$ identity matrix,

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

# ARRAY FUNCTIONS

There are many *MATLAB* commands that operate on arrays, we include only a very few here. For a vector `x`, row or column, of length $n$ , we have the following functions.

| | | |
|---|---|---|
| `max(x)` | $=$ | maximum component of `x` |
| `min(x)` | $=$ | minimum component of `x` |
| `abs(x)` | $=$ | vector of absolute values of components of `x` |
| `sum(x)` | $=$ | sum of the components of `x` |
| `norm(x)` | $=$ | $\sqrt{\lvert x_1\rvert^2 + \cdots + \lvert x_n\rvert^2}$ |

# SCRIPT FILES

A list of interactive commands can be stored as a script file. For example, store

```
t = 0:.1:10;
x = cos(t); y = sin(t);
plot(t,x,t,y)
```

with the file name *plot_trig.m*. Then to run the program, give the command

```
plot_trig
```

The variables used in the script file will be stored locally, and parameters given locally are available for use by the script file.

# FUNCTIONS

To create a function, we proceed similarly, but now there are input and output parameters. Consider a function for evaluating the polynomial

$$p(x) = a_1 + a_2 x + a_3 x^2 + \cdots + a_n x^{n-1}$$

*MATLAB* does not allow zero subscripts for arrays. The following function would be stored under the name `polyeval.m`. The coefficients $\left\{a_j\right\}$ are given to the function in the array named `coeff`, and the polynomial is to be evaluated at all of the components of the array `x`.

```
function value = polyeval(x,coeff);
%
% function value = polyeval(x,coeff)
%
% Evaluate a polynomial at the points given
% in x.  The coefficients are to be given in
% coeff.  The constant term in the polynomial
% is coeff(1).

n = length(coeff)
value = coeff(n)*ones(size(x));
for i = n-1:-1:1
value = coeff(i) + x.*value;
end
```